

**PROGRAM FOR
Audi FIS Ski World Cup**

Date	Site	Event
18.12.2023	La Villa in Badia	GS 2

Name of the event		Gender	Country	Technical Event
AUDI FIS SKI WORLD CUP Alta badia		M	ITA	
		Place	Time	
Radios		Gondola	6:45	
Lift open		Gondola Bamby 2	6:45 7:00	
Jury inspection		At the GS start (2 coaches/nation)		7:30
Warm-up & training area		Bamby 2		Info M. Carca (ITA)
Video recording		Scoopa Platform - info. Infront		
		1st run	2nd run	
Inspection		1-30 + 500 pts : 8:00 - 8:45 32 +: 8:15 - 9:00		12:30 - 13:00
Entry for racers closed		8:30		12:45
Photographers in place		9:00		12:45
Entry for all closed		9:40		13:10
Coaches in place		9:45		13:15
POV Camera	Number 1st run: 2 2nd run: 2	Interval 1'	9:48	13:18
Forerunners	Number 3	Interval 1'	9:54	13:24
Start time first racer		10:00		13:30
Start intervals		1-15: 1 min 45" 16-30: 1 min 30" 31+: 50"		30-16: 1 min 30" 15-9: 1 min 50" 8-1: 2 min 10"
TV breaks		2'15" after 15, 22 & 30		2'15" after 15, 22
Intermediate times		3		3
Team hospitality		Moritzino		From 7.00
Liaison coaches		T. Stauffer (SUI)		M. Pfeifer (AUT)
Course setters		J. Lago (AND)		B. Brunner (GER)
Athletes' representative		R. Windingstad (USA)		T. Tumler (SUI)
	Athletes	Date	Place	Time
Public bib draw			-	-
Press conference			No press conference	
Official awards ceremony	Top 3	18.12.23	Finish area	+ 20' After the race
Next team captains' meeting		21.12.23	Madonna di Campiglio	17:00
Next public bib draw		21.12.23	Madonna di Campiglio	18:30
Next course setter(s)		22.12.23	C. Enocson (SWE)	M. Joris (SUI)
Post Inspection Interview Location		Mixed zone, finish area		
Miscellaneous				
Servicemen not allowed to enter the race course during and after the race (from start: use the Skiweg)				
Movement only during TV breaks and after 30 with side slippers				
Coaches + servicemen inspection time : 1st run 7:50 - 09:00 // 2nd run 12:20-13:00				
Media inspection : 1st run 7.50 - 8.30 // 2nd run 12.30 - 13.00				
Start tunnel: Athletes + 2 persons MAX / Team hospitality : for qualified athletes only after first run / On the pitch use the corridor				